Department of ART & DESIGN

The Department of Art & Design aims to teach the production of visual arts within a Christian context, toward the goal of preparing students for professional careers in this field. Strong emphasis is placed upon critical thinking, research, and study in the visual arts, both on and off campus.

The department seeks to achieve the following objectives:

1. To demonstrate knowledge of creative problem-solving, current technology, concepts and terminology, art historical trends, and philosophical foundations of visual art.
2. To demonstrate skill development in the creation of visual art, the conceptualization of ideas, visual and oral communication, and critical and historical writing through the use of current technology.
3. To develop an appreciation of artistic expression, formulate ethical and spiritual values, and exhibit a commitment to the field of art and design.

Art Major Bachelor of Arts or Bachelor of Science

The Art major prepares the student for a career in studio production. The objectives of the program are to provide the student with basic art knowledge and skills using a variety of media and employing concepts drawn from aesthetics, art history, and art criticism. The degree is granted upon completion of 125 credits as specified on pages 42–43 (40 credits must be in 3000- or 4000-level courses).

- **B.A. option** requires achieving 1002-level competency in an approved foreign language. See page 41.

Foundations . . . . . 10 cr

ART1005 Principles of Art **or**
ART1825 Honors Topics: Art Appreciation 2
ART1011 Drawing I 4
ART1035 Design Concepts 4

History and Theory . . . . . 12 cr

ART3162 19th and 20th Century Art History **[WCE]** 4
ART3265 Art Since 1945 2
Select two of the following:
ART3065 Antiquities 2
ART3066 Renaissance 2
ART3067 Age of Enlightenment 2
ART3068 Mesopotamia 2
Select one of the following:
ART2185 Color Theory 2
ART3060 German Art: Expressionism to the Present 2
ART3365 Aesthetics 2
ART4265 Gallery Studies 2
ART4805 Topics in Art Criticism 2

Required Production . . . . . 10 cr

ART2175 Art and Technology 2
ART2251 Sculpture 4
ART3111 Painting Techniques 4

Art Electives . . . . . 8 cr

Select at least one of the following Ceramics courses (2-6 cr):
ART2045 Wheel-Thrown Ceramics 2
ART2046 Industrial Ceramics 2
ART2047 Hand-Building & Alternative Firing 2
ART2048 Ceramic Basics 2
ART3245 Ceramic Surface 2
Select at least one of the following Printmaking courses (2-6 cr):
ART3026 Relief 2
ART3027 Etching 2
ART3028 Screen Printing 2
ART3029 Lithography 2
Selectives (0-4 cr):
ART3075 Video Art 2
ART3076 Installation Art 2
DES3021 Photography 2
If electing one, must take both:
DES1031 Introduction to Layout 2
DES2111 Introduction to Graphic Design 2

Advanced Art Studio . . . . . 8 cr .

Select two of the following:
ART4242 Advanced Ceramics 4
ART4252 Advanced Sculpture 4
ART4312 Advanced Painting 4
ART4322 Advanced Printmaking 4
DES3322 Advanced Photography 4

Capstone . . . . . 4 cr

ART4855 Senior Seminar in Art **[OCE]** 4

WCE = WRITTEN COMMUNICATION EMPHASIS.
OCE = ORAL COMMUNICATION EMPHASIS.
SEE PAGE 40 FOR EXPLANATION AND PREREQUISITES.

Art Minor . . . . . 22 cr

- **Fine Arts** courses in the core curriculum must include ART1005 or ART1825.

Required Courses: ART1011, 1035; four credits from ART2045, 2046, 2047, 2048, 2251, or 3245; four credits from ART3026, 3027, 3028, 3029 or 3111; four credits from ART3065, 3066, 3067, or 3068; DES1031.

Design Major – Interactive Emphasis Bachelor of Arts or Bachelor of Science

The Design major prepares the student for a career in design. The program provides basic and advanced instruction in the techniques, technology, and critical-thinking strategies necessary for the field of design. Internships in Design are strongly recommended, but it is not possible to guarantee placement. Therefore, a senior project may be necessary to supplement the internship experience. The degree is granted upon completion of 125 credits as specified on pages 42–43 (40 credits must be in 3000-or 4000-level courses).

- **B.A. option** requires achieving 1002-level competency in an approved foreign language. See page 41.

Foundations. . . . . 10 cr

ART1005 Principles of Art **or**
ART1825 Honors Topics: Art Appreciation. 2
ART1011 Drawing I. 4
ART1035 Design Concepts. 4

History and Theory . . . . . 8 cr

ART3162 19th and 20th Century Art History **[WCE]** 4
DES3069 Design History 2
Select one of the following:
ART2185 Color Theory. 2
ART3065 Antiquities. 2
ART3066 Renaissance. 2
ART3067 Age of Enlightenment 2
ART3068 Mesopotamia 2
ART3365 Aesthetics 2
ART4265 Gallery Studies. 2
ART4805 Topics in Art Criticism. 2
DES4085 Design Theory 2

Required Production. . . . . 22 cr

DES1031 Introduction to Layout. 2
DES2111 Introduction to Graphic Design 2
DES2145 Structure and Style. 4
DES2236 Digital Imaging. 2
DES3215 Interactive Design. 4
DES3345 Behavior and Scripting 4
DES4245 Content Mgt Systems & Design 2
DES4246 Database and Design 2

Elective Production . . . . . 6 cr

Select from ART2175; DMA1105, 2201, 3106, 3202; EMC1012, 1013; DES2235, 3021, 3212, 3271, 3322; MIS1115, 2071, 3265, 3267, 3272, 3361; MKT3186, 3188

Capstone . . . . . 6 cr

DES3835 Interactive Seminar **[OCE]** 4
Select one of the following (2 cr):
DES4846 Senior Project in Interactive Design 2
DES4996 Interactive Design Internship. 2

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Graphic Design Bachelor of Arts or Bachelor of Science

The Graphic Design major prepares the student for a career in graphic design. The program provides basic and advanced instruction in the techniques, technology, and critical-thinking strategies necessary for the field of graphic design. Internships in Graphic Design are strongly recommended, but it is not possible to guarantee placement. Therefore, a senior project may be necessary to supplement the internship experience. The degree is granted upon completion of 125 credits as specified on pages 42–43 (40 credits must be in 3000-or 4000-level courses).

- **B.A. option** requires achieving 1002-level competency in an approved foreign language. See page 41.

Foundations. . . . . 10 cr
ART1005 Principles of Art **or**
ART1825 Honors Topics: Art Appreciation. 2
ART1011 Drawing I. 4
ART1035 Design Concepts. 4

History and Theory . . . . . 10 cr
ART3162 19th and 20th Century Art History **[WCE]** 4
DES3069 Design History 2
Select at least one of the following (2-4 cr):
ART3065 Antiquities. 2
ART3066 Renaissance. 2
ART3067 Age of Enlightenment 2
ART3068 Mesopotamia 2
Selectives (0-2 cr):
ART2185 Color Theory. 2
ART3365 Aesthetics 2
ART4265 Gallery Studies. 2
ART4805 Topics in Art Criticism. 2
DES4085 Design Theory 2

Required Production. . . . . 18 cr
DES1031 Introduction to Layout. 2
DES2111 Introduction to Graphic Design 2
DES2235 Digital Illustration. 2
DES2236 Digital Imaging. 2
DES3212 Graphic Design II 4
DES3215 Interactive Design. 4
DES3271 Typography 2

Elective Production. . . . . 6 cr
Select two of the following Printmaking courses (4 cr):
ART3026 Relief 2
ART3027 Etching 2
ART3028 Screen Printing 2
ART3029 Lithography 2
Select one of the following (2 cr):
ART3125 Book Arts 2
DES3021 Photography 2

Capstone . . . . . 8 cr
DES4313 Graphic Graphic Design III **[OCE]** 4
Select one of the following (4 cr):
DES4845 Senior Project in Graphic Design 4
DES4995 Graphic Design Internship 4

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Design Minor . . . . . 22 cr

- **Fine Arts** courses in the core curriculum must include ART1005 or ART1825.

Required Courses: ART1011, 1035; DES1031, 2111, 2235, 2236, 3021, 3212.

Interactive Design Minor . . . . . 24 cr

- **Fine Arts** courses in the core curriculum must include ART1005 or ART1825.

Required Courses: ART1035; DES1031, 2111, 2145, 3215, 3345, 4245, 4246.

Digital Media Arts Major - Animation Emphasis Bachelor of Science

Digital Media Arts Minor

Full details are given under Multidisciplinary Studies. See page 121.

Visual Arts Education Major Bachelor of Arts or Bachelor of Science

Full details are given under Department of Education programs. See pages 76–80 and 93.